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Sequential High Resolution Direction Finding from Higher Order Statistics

Gwenaél Birot, Laurent Albera, *Member, IEEE*, Pascal Chevalier

Abstract—The classical higher order MUSIC-like methods based on a simultaneous search for all Directions Of Arrival (DOA's) show i) a capacity for processing underdetermined mixtures of sources, ii) a high robustness with respect to both a Gaussian noise with unknown spatial coherence and modeling errors, and iii) a better resolution than algorithms based on second order statistics. However, these methods have some limits: for a finite number of samples, they show poor performance for sources exhibiting quasi-collinear DOA's. In order to overcome this drawback, two new sequential MUSIC-like algorithms are proposed in this paper, namely the $2q$ -D-MUSIC and the $2q$ -RAP-MUSIC ($q \geq 2$) algorithms. These methods are based on a sequential optimization of proposed generalized noise and signal $2q$ -MUSIC metrics, respectively. That allows us to learn and then to take into account the level of correlation between sources. A comparative study, both in terms of performance and numerical complexity, is performed showing the interest of the proposed techniques when some sources are angularly close. Eventually, an upper bound of the maximum number of sources which can be processed by the $2q$ -MUSIC-like techniques is given for all q . This improves recent work on the $2q$ -th order virtual arrays.

Index Terms—Higher order statistics, high resolution direction finding, sequential $2q$ -MUSIC-like techniques, virtual arrays

I. INTRODUCTION

Many physical measurements can be modeled as a function of parameters, of which estimation is useful for solving several real-world problems. For instance, in human electrophysiology, the scalp ElectroEncephalographic (EEG) data explicitly depends on the localization of brain electrical activities, which is needed in order

to allow for the study of neuronal dysfunctions specific to certain brain pathologies [1], [2]. Such inverse problems also appear in seismology [3], and in radiocommunications [4] when the Directions Of Arrival (DOA's) of multiple radiating sources impinging on a passive sensor array have to be estimated. Numerous algorithms were proposed to solve these estimation problems [4]–[9]. In particular, Higher Order (HO) subspace-based estimation techniques [10]–[14] such as the $2q$ -th order ($q \geq 2$) MUSIC method [13], [14], namely $2q$ -MUSIC, showed i) a capacity for processing underdetermined mixtures of sources, ii) a robustness with respect to both a Gaussian noise with unknown spatial coherence and modeling errors, and iii) a better resolution, in comparison with the classical Second Order (SO) MUSIC technique [6], also called 2-MUSIC in the following.

However, in spite of the use of HO statistics, if the data collection time and/or Signal-to-Noise Ratio (SNR) are not large enough, the $2q$ -MUSIC method shows poor performance for sources exhibiting quasi-collinear DOA's. Sequential (or deflation) methods, based on an alternating projection scheme [15] and SO statistics, were proposed in order to solve these problems. This has given rise to three remarkable algorithms: S-MUSIC (Sequential MUSIC) [16], RAP-MUSIC (Recursively Applied and Projected MUSIC) [17] also called 2-RAP-MUSIC in the following and IES-MUSIC (ImprovEd Sequential MUSIC) [18]. By estimating the DOA's sequentially rather than simultaneously, these three SO MUSIC-like methods remove the spatial interferences among sources and improve the resolution. Nevertheless, as for all SO MUSIC-like algorithms, the aforementioned methods cannot process underdetermined mixtures of sources, and are weakly robust with respect to both modeling errors [19], [20] and the presence of a strong background noise of unknown spatial coherence [8].

In order to overcome these drawbacks, the present paper proposes two new sequential algorithms, called $2q$ -D-MUSIC and $2q$ -RAP-MUSIC ($q \geq 2$). These methods are based on a sequential optimization of proposed generalized noise and signal $2q$ -MUSIC metrics, respectively. The use of the generalized metrics rather than the

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classical metrics allows us to learn and then to take into account the level of correlation between sources. Moreover, the computational load of the sequential scheme is reduced by the use of a recursively built deflation projector. The problem formulation and the $2q$ -th order statistics are given in section II. Section III introduces both new sequential $2q$ -D-MUSIC and $2q$ -RAP-MUSIC ($q \geq 2$) techniques. Section IV presents a recursive way to compute the projectors used by the proposed methods. It also summarizes the algorithms step by step in order to facilitate their implementation and gives their numerical complexity. The computer results and the conclusion are given in sections V and VI, respectively.

II. PROBLEM FORMULATION AND STATISTICS

A. Problem Formulation

Let $\{\mathbf{x}(t)\}$ be the vector process of the complex envelopes of the signals at the output of an array of N narrow-band identical sensors, given by:

$$\mathbf{x}(t) = \sum_{p=1}^P s_p(t) \mathbf{a}(\boldsymbol{\theta}_p) + \boldsymbol{\nu}(t) = \mathbf{A}(\Theta) \mathbf{s}(t) + \boldsymbol{\nu}(t) \quad (1)$$

where $\mathbf{s}(t) = [s_1(t), \dots, s_P(t)]^\top$ denotes the P -dimensional source vector, $\mathbf{A}(\Theta) = [\mathbf{a}(\boldsymbol{\theta}_1), \dots, \mathbf{a}(\boldsymbol{\theta}_P)]$ is the $(N \times P)$ mixing matrix of the source steering vectors $\mathbf{a}(\boldsymbol{\theta}_p)$ with $\Theta = \{\boldsymbol{\theta}_p, 1 \leq p \leq P\}$. The vector parameter $\boldsymbol{\theta}_p = (\theta_p, \varphi_p)$ is the DOA of the p -th source where θ_p and φ_p are the azimuth and elevation angles, respectively. The N -dimensional vector $\boldsymbol{\nu}(t)$ is a zero-mean Gaussian noise. Although in practice the source and noise vectors are unknown, they can be assumed to be statistically independent. Some sources can be mutually statistically dependent, but not totally coherent. As a consequence Θ can be partitioned in a set whose elements Θ_g ($1 \leq g \leq G$) are subsets of Θ such that the P_g DOA's in Θ_g correspond to dependent sources, while DOA's belonging to different subsets correspond to independent sources. Under these considerations, the observation vector $\mathbf{x}(t)$ can be rewritten as:

$$\mathbf{x}(t) = \sum_{g=1}^G \mathbf{A}(\Theta_g) \mathbf{s}_g(t) + \boldsymbol{\nu}(t) \quad (2)$$

where $\mathbf{s}_g(t) = [s_g^1(t), \dots, s_g^{P_g}(t)]^\top$ denotes the P_g -dimensional vector of the statistically dependent sources whose DOA's belong to Θ_g . The direction finding problem consists in identifying the set Θ of the P source DOA's $\boldsymbol{\theta}_p$. In practice, the structure of $\mathbf{a}(\boldsymbol{\theta})$ as a function of the free parameter $\boldsymbol{\theta}$ is well-known [14].

B. Data statistics

The stochastic methods considered in this paper use the information contained in the $(N^q \times N^q)$ $2q$ -th order statistical matrix $\mathbf{C}_{2q, \mathbf{x}}^\ell$ of which entries $C_{n_1, \dots, n_q, \mathbf{x}}^{n_{q+1}, \dots, n_{2q}}$ are the temporal mean of the $2q$ -th order cumulants [21]–[23] of the vector process $\{\mathbf{x}(t)\}$. A complete definition of this matrix is given in [14] and is not repeated here. The index ℓ ($\ell \in \{0, \dots, 2q\}$) of the $2q$ -th order statistical matrix defines the way the statistics $C_{n_1, \dots, n_q, \mathbf{x}}^{n_{q+1}, \dots, n_{2q}}$ are arranged [24]. It determines both the resolution and the maximal processing power of the $2q$ -th order statistical method. The optimal value of ℓ is the integer part of $q/2$ [24]. Under the assumptions of section II-A, for a given value of ℓ and using the multilinearity property enjoyed by cumulants [21], [22], the entries of $\mathbf{C}_{2q, \mathbf{x}}^\ell$ have the following decomposition for $q \geq 2$:

$$C_{n_1, \dots, n_q, \mathbf{x}}^{n_{q+1}, \dots, n_{2q}} = \sum_{g=1}^G \sum_{p_1, \dots, p_{2q}} C_{p_1, \dots, p_q, \mathbf{s}_g}^{p_{q+1}, \dots, p_{2q}} A(\Theta_g)_{n_1, p_1} \dots A(\Theta_g)_{n_q, p_q} A(\Theta_g)_{n_{q+1}, p_{q+1}}^* \dots A(\Theta_g)_{n_{2q}, p_{2q}}^* \quad (3)$$

where $C_{p_1, \dots, p_q, \mathbf{s}_g}^{p_{q+1}, \dots, p_{2q}}$ is an entry of the $(P_g^q \times P_g^q)$ $2q$ -th order statistical matrix $\mathbf{C}_{2q, \mathbf{s}_g}^\ell$ of $\{\mathbf{s}_g(t)\}$, say the temporal mean of a $2q$ -th order cumulant of the vector process $\{\mathbf{s}_g(t)\}$. Component $A(\Theta_g)_{n, p}$ denotes the (n, p) -th entry of matrix $\mathbf{A}(\Theta_g)$. As a consequence, the $(N^q \times N^q)$ $2q$ -th order statistical matrix, $\mathbf{C}_{2q, \mathbf{x}}^\ell$ of $\{\mathbf{x}(t)\}$ has the following algebraic structure for $q \geq 2$ [14]:

$$\mathbf{C}_{2q, \mathbf{x}}^\ell = \sum_{g=1}^G \mathbf{A}_{2q}^\ell(\Theta_g) \mathbf{C}_{2q, \mathbf{s}_g}^\ell \mathbf{A}_{2q}^{\ell*}(\Theta_g)^\top \quad (4)$$

where $\mathbf{A}_{2q}^\ell(\Theta_g) = \mathbf{A}(\Theta_g)^{\otimes(q-\ell)} \otimes \mathbf{A}(\Theta_g)^{* \otimes \ell}$, \otimes is the Kronecker product operator, $\mathbf{A}^{\otimes \ell} = \mathbf{A} \otimes \mathbf{A} \otimes \dots \otimes \mathbf{A}$ uses the Kronecker product $\ell-1$ times. In practice, statistical matrices cannot be exactly computed and have to be estimated from one K -length realization of the process $\{\mathbf{x}(t)\}$. Unbiased and consistent estimators exist even in the case of cyclostationary data [25], [26].

III. THE $2q$ -D-MUSIC AND $2q$ -RAP-MUSIC ALGORITHMS

Let's recall the assumptions needed by the $2q$ -MUSIC-like ($q \geq 2$) techniques [12]:

- H1)** Each Θ_g has not more than N DOA's, i.e. $\forall g, P_g < N$;
- H2)** Each matrix $\mathbf{A}(\Theta_g)$ is full column rank P_g ;
- H3)** The matrix $\mathbf{A}_{2q}^\ell(\Theta) = [\mathbf{A}_{2q}^\ell(\Theta_1), \dots, \mathbf{A}_{2q}^\ell(\Theta_G)]$ is full column rank;
- H4)** The rank of $\mathbf{C}_{2q, \mathbf{x}}^\ell$, r_{2q}^ℓ , is strictly lesser than the maximum rank N_{2q}^ℓ of $\mathbf{C}_{2q, \mathbf{x}}^\ell$.

Under **H2)** and **H3)**, r_{2q}^ℓ is the sum of the ranks, $r_{2q, g}^\ell$, of the G statistical matrices $\mathbf{C}_{2q, \mathbf{s}_g}^\ell$. Those matrices may not be full rank, thus $r_{2q, g}^\ell \leq (P_g)^q$.

A. Signal and noise 2q-MUSIC metrics

Under hypotheses **H1**) to **H4**), the 2q-MUSIC-like algorithms use the possibility of computing the 2q-th order signal subspace $\text{Span}\{\mathbf{C}_{2q,x}^\ell\}$, spanned by the column vectors of $\mathbf{C}_{2q,x}^\ell$, and its complementary orthogonal subspace, called the 2q-th order noise subspace, by diagonalizing the statistical matrix $\mathbf{C}_{2q,x}^\ell$ [14]:

$$\mathbf{C}_{2q,x}^\ell = \mathbf{E}_{2q,s}^\ell \mathbf{\Lambda}_{2q,s}^\ell [\mathbf{E}_{2q,s}^\ell]^\text{H} + \mathbf{E}_{2q,\nu}^\ell \mathbf{\Lambda}_{2q,\nu}^\ell [\mathbf{E}_{2q,\nu}^\ell]^\text{H} \quad (5)$$

where $\mathbf{\Lambda}_{2q,s}^\ell$ is the diagonal matrix of the r_{2q}^ℓ non-zero eigenvalues of $\mathbf{C}_{2q,x}^\ell$ and $\mathbf{E}_{2q,s}^\ell$, so-called signal eigenmatrix, is the unitary matrix of the corresponding eigenvectors. $\mathbf{\Lambda}_{2q,\nu}^\ell$ is the diagonal matrix of the $N^q - r_{2q}^\ell$ zero eigenvalues of $\mathbf{C}_{2q,x}^\ell$ and $\mathbf{E}_{2q,\nu}^\ell$, so-called the noise eigenmatrix, is the unitary matrix of the associated eigenvectors. Under **H1**) to **H3**), $\mathbf{E}_{2q,s}^\ell$ and $\mathbf{E}_{2q,\nu}^\ell$ are some basis of the 2q-th order signal and noise subspaces, respectively.

The 2q-MUSIC method makes use of the orthogonality between the P 2q-th order steering vectors $\mathbf{a}_{2q}^\ell(\theta_p) = \mathbf{a}(\theta_p)^{\otimes \ell} \otimes \mathbf{a}(\theta_p)^{* \otimes (q-\ell)}$ and the 2q-th order noise subspace. The algorithm minimizes the metric $\Upsilon(\mathbf{a}_{2q}^\ell(\theta), \mathbf{E}_{2q,\nu}^\ell)$, called 2q-MUSIC noise metric, where:

$$\Upsilon(\mathbf{a}, \mathbf{E}) = \mathbf{a}^\text{H} \mathbf{E} (\mathbf{E}^\text{H} \mathbf{E})^{-1} \mathbf{E}^\text{H} \mathbf{a} / \|\mathbf{a}\|^2 \quad (6)$$

As suggested for $q=1$ in [17], the collinearity between the P steering vectors $\mathbf{a}_{2q}^\ell(\theta_p)$ and the 2q-th order signal subspace can also be used by maximizing the 2q-th order signal metric $\Upsilon(\mathbf{a}_{2q}^\ell(\theta), \mathbf{E}_{2q,s}^\ell)$. We show in appendix VI-B that $\Upsilon(\mathbf{a}_{2q}^\ell(\theta), \mathbf{E}_{2q,s}^\ell) = 1 - \Upsilon(\mathbf{a}_{2q}^\ell(\theta), \mathbf{E}_{2q,\nu}^\ell)$, which implies that both metrics are theoretically related, and, more precisely, equivalent. However they may have some differences in practice, especially in terms of computational complexity. For instance, the 2q-MUSIC noise metric is more complex than the signal metric when P is close to the upper bound of the number of sources that can be processed.

B. Principle of the sequential optimization

If the 2q-th order noise and signal subspaces are perfectly estimated, the P sources are simply found as the P minimizers of $\Upsilon(\mathbf{a}_{2q}^\ell(\theta), \mathbf{E}_{2q,\nu}^\ell)$ or the P maximizers of $\Upsilon(\mathbf{a}_{2q}^\ell(\theta), \mathbf{E}_{2q,s}^\ell)$. However, errors in our estimate (due to an estimation of $\mathbf{C}_{2q,x}^\ell$ from a limited number of samples or to modeling errors) combined with a “close source” configuration, may reduce these two criteria to a function with less than P optima. In this situation, the spatial interferences between close sources produce only one peak on the metrics (fig. 1) and therefore some sources cannot be identified. Accordingly, we propose

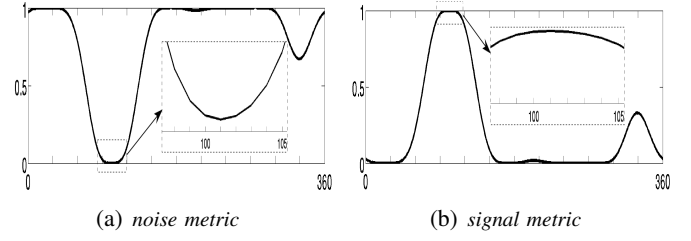


Fig. 1. Sixth order noise and signal metrics from a noisy mixture of two QPSK sources of length 10000 impinging on a UCA of four sensors with DOA's given by $\theta_1 = [0, 100]^\text{T}$ and $\theta_2 = [0, 102.5]^\text{T}$, respectively, and a SNR of 15 dB. Only one peak appears in spite of the presence of two sources.

to sequentially process the P sources rather than simultaneously: the $(p+1)$ -th source DOA is identified by optimizing a metric built from a new signal subspace, the contribution of the already estimated p source DOA's having been removed. This procedure allows us to cancel the spatial interferences between close sources and to identify the P sources even if less than P peaks appear in the initial metrics. Let $\mathbf{P}_{2q}^\ell(\Theta^p)$ be an orthogonal deflation projector able to remove from the 2q-th order signal subspace all contributions of the DOA's in $\Theta^p = \{\theta_1, \dots, \theta_p\}$. The application of $\mathbf{P}_{2q}^\ell(\Theta^p)$ to matrices $\mathbf{C}_{2q,x}^\ell$ and $\mathbf{E}_{2q,s}^\ell$ leads to the 2q-D-MUSIC and 2q-RAP-MUSIC algorithms, respectively. Having Θ^p , 2q-D-MUSIC identifies the $(p+1)$ -th DOA as following:

$$\hat{\theta}_{p+1} = \arg \min_{\theta} \Upsilon(\mathbf{P}_{2q}^\ell(\Theta^p) \mathbf{a}_{2q}^\ell(\theta), \mathbf{E}_{2q,\nu}^\ell) \quad (7)$$

where $\mathbf{E}_{2q,\nu}^\ell$ is the noise eigenmatrix computed from the deflated statistical matrix $\mathbf{P}_{2q}^\ell(\Theta^p) \mathbf{C}_{2q,x}^\ell \mathbf{P}_{2q}^\ell(\Theta^p)$. The 2q-RAP-MUSIC algorithm estimates θ_{p+1} by:

$$\hat{\theta}_{p+1} = \arg \max_{\theta} \Upsilon(\mathbf{P}_{2q}^\ell(\Theta^p) \mathbf{a}_{2q}^\ell(\theta), \mathbf{P}_{2q}^\ell(\Theta^p) \mathbf{E}_{2q,s}^\ell) \quad (8)$$

Both sequential methods are initialized by $\Theta^0 = \emptyset$ and $\mathbf{P}_{2q}^\ell(\emptyset) = \mathbf{I}_{N^q}$. They end when $\text{Span}\{\mathbf{E}_{2q,\nu}^\ell\} = \mathbb{C}^{N^q}$ and $\text{Span}\{\mathbf{P}_{2q}^\ell(\Theta^p) \mathbf{E}_{2q,s}^\ell\} = \mathbf{0}$, respectively, where $\mathbf{0}$ is the zero vector of \mathbb{C}^{N^q} .

C. Toward an optimal orthogonal deflation projector

The main core of the proposed algorithms is the computation of the appropriate orthogonal projector $\mathbf{P}_{2q}^\ell(\Theta^p)$. From results in matrix analysis [27], such an orthogonal projector is given by:

$$\mathbf{P}_{2q}^\ell(\Theta^p) = \mathbf{I}_{N^q} - \mathbf{B}_{2q}^\ell(\Theta^p) (\mathbf{B}_{2q}^\ell(\Theta^p)^\text{H} \mathbf{B}_{2q}^\ell(\Theta^p))^{-1} \mathbf{B}_{2q}^\ell(\Theta^p)^\text{H} \quad (9)$$

where $\mathbf{B}_{2q}^\ell(\Theta^p)$, so-called the null-space matrix, is full column rank with $\text{Span}\{\mathbf{B}_{2q}^\ell(\Theta^p)\}$ the null-space of the projection, i.e. for every vector \mathbf{y} belonging to $\text{Span}\{\mathbf{B}_{2q}^\ell(\Theta^p)\}$ we have $\mathbf{P}_{2q}^\ell(\Theta^p) \mathbf{y} = \mathbf{0}$.

For our purposes, the appropriate null-space of the projection should be the subspace spanned by all the vectors of the $2q$ -th order signal subspace involving one or several DOA's in Θ^p . As a result, the column vectors of the appropriate matrix $\mathbf{B}_{2q}^\ell(\Theta^p)$ are necessarily linked to the column vectors of $\mathbf{A}_{2q}^\ell(\Theta)$ involving DOA's in Θ^p . If all sources are statistically independent, say, $G = P$, the null-space matrix is simply given by $\mathbf{B}_{2q}^\ell(\Theta^p) = [\mathbf{a}_{2q}^\ell(\theta_1), \dots, \mathbf{a}_{2q}^\ell(\theta_p)]$. Nevertheless, if some sources are correlated, say $G < P$, then the computation of matrix $\mathbf{B}_{2q}^\ell(\Theta^p)$ is not so trivial since some vectors in $\text{Span}\{\mathbf{B}_{2q}^\ell(\Theta^p)\}$ may also involve DOA's that have not been estimated at step p . For instance, for $G=1$ and $q=2$, at the second step of the Fourth Order (FO) sequential procedure, the $2(P-1)$ cross vectors $\mathbf{a}(\theta_1) \otimes \mathbf{a}(\theta_2)^*, \dots, \mathbf{a}(\theta_1) \otimes \mathbf{a}(\theta_P)^*$ and $\mathbf{a}(\theta_2) \otimes \mathbf{a}(\theta_1)^*, \dots, \mathbf{a}(\theta_P) \otimes \mathbf{a}(\theta_1)^*$ must belong to the null-space $\text{Span}\{\mathbf{B}_4^1(\Theta^1)\}$ of the projection but the corresponding matrix $\mathbf{B}_4^1(\Theta^1)$ cannot be built since DOA's $\theta_2, \dots, \theta_P$ remain unknown at this step of the FO sequential scheme. One solution is to build a null-space, in which $\text{Span}\{\mathbf{B}_{2q}^\ell(\Theta^p)\}$ is included but not $\text{Span}\{[\mathbf{a}_{2q}^\ell(\theta_{p+1}), \dots, \mathbf{a}_{2q}^\ell(\theta_P)]\}$. The orthogonal projector associated to this null-space can be computed as:

$$\mathbf{P}_{2q}^\ell(\Theta^p) = (\mathbf{P}_2^1(\Theta^p))^{\otimes(\ell)} \otimes (\mathbf{P}_2^1(\Theta^p))^{*\otimes(q-\ell)} \quad (10)$$

where:

$$\mathbf{P}_2^1(\Theta^p) = \mathbf{I}_N - \mathbf{A}(\Theta^p)(\mathbf{A}(\Theta^p)^H \mathbf{A}(\Theta^p))^{-1} \mathbf{A}(\Theta^p)^H \quad (11)$$

The proof is given in appendix VI-A. However, since (10) is computed from the SO projector $\mathbf{P}_2^\ell(\Theta^p)$, it is not defined if $\mathbf{B}_2^\ell(\Theta^p)^H \mathbf{B}_2^\ell(\Theta^p) = \mathbf{A}(\Theta^p)^H \mathbf{A}(\Theta^p)$ is not invertible, say if $p > N$.

A way of building a more optimal projector at order $2q$ consists of trying to identify all the column vectors of the null-space matrix $\mathbf{B}_{2q}^\ell(\Theta^p)$, even if some of them involve DOA's yet to be estimated. Thus, we will be able to build projector (9). Let's consider first the particular case where $(q, \ell) = (2, 2)$, $P = 2$ and $G = 1$. The FO virtual mixing matrix $\mathbf{A}_4^2(\Theta)$ is given by:

$$\mathbf{A}_4^2(\Theta) = [\mathbf{a}_4^2(\theta_1), \mathbf{a}(\theta_1) \otimes \mathbf{a}(\theta_2), \mathbf{a}(\theta_2) \otimes \mathbf{a}(\theta_1), \mathbf{a}_4^2(\theta_2)]$$

and the 3-dimensional signal subspace is spanned by $\{\mathbf{a}_4^2(\theta_1), \mathbf{a}(\theta_1) \otimes \mathbf{a}(\theta_2) + \mathbf{a}(\theta_2) \otimes \mathbf{a}(\theta_1), \mathbf{a}_4^2(\theta_2)\}$. In this case, the column vectors of the FO virtual mixing matrix do not form a basis of the FO signal subspace. Indeed, the statistical matrix $\mathbf{C}_{4,x}^2$ of the observations is given by $\mathbf{A}_4^2(\Theta) \mathbf{C}_{4,s}^2 \mathbf{A}_4^2(\Theta)^H$. Using the fact that, for all $1 \leq p_1, p_2, p_3, p_4 \leq P$, $C_{p_1, p_2, s}^{p_3, p_4} = C_{p_1, p_2, s}^{p_4, p_3} = C_{p_2, p_1, s}^{p_3, p_4} = C_{p_2, p_1, s}^{p_4, p_3}$, we can remark that the second and third rows of $\mathbf{C}_{4,s}^2$ are equal, and that its second and third columns are

also equal. As a matter of fact, $\mathbf{C}_{4,x}^2$ can be factorized as $\tilde{\mathbf{A}}_4^2(\Theta) \tilde{\mathbf{C}}_{4,s}^2 \tilde{\mathbf{A}}_4^2(\Theta)^H$ where $\tilde{\mathbf{A}}_4^2 = [\mathbf{a}(\theta_1) \otimes \mathbf{a}(\theta_1), \mathbf{a}(\theta_1) \otimes \mathbf{a}(\theta_2) + \mathbf{a}(\theta_2) \otimes \mathbf{a}(\theta_1), \mathbf{a}(\theta_2) \otimes \mathbf{a}(\theta_2)]$ is called the reduced mixing matrix. The matrix $\tilde{\mathbf{C}}_{4,s}^2$, assumed to be full rank and called the reduced statistical matrix of the sources, is the concatenation of the different rows and columns of $\mathbf{C}_{4,s}^2$. As a result, for $p = 1$, the appropriate matrix $\mathbf{B}_4^2(\Theta^1)$ is $[\mathbf{a}_4^2(\theta_1), \mathbf{a}(\theta_1) \otimes \mathbf{a}(\theta_2) + \mathbf{a}(\theta_2) \otimes \mathbf{a}(\theta_1)]$ while the null-space matrix of the suboptimal projector (10) is $[\mathbf{a}_4^2(\theta_1), \mathbf{a}(\theta_1) \otimes \mathbf{a}(\theta_2), \mathbf{a}(\theta_2) \otimes \mathbf{a}(\theta_1)]$.

More generally, we can show that $\mathbf{B}_{2q}^\ell(\Theta^p)$ is composed of column vectors of the reduced $2q$ -th order virtual mixing matrix $\tilde{\mathbf{A}}_{2q}^\ell(\Theta) = [\tilde{\mathbf{A}}_{2q}^\ell(\Theta_1), \dots, \tilde{\mathbf{A}}_{2q}^\ell(\Theta_G)]$. More precisely, it should be defined as the concatenation of the column vectors of matrices $\tilde{\mathbf{A}}_{2q}^\ell(\Theta_g)$ involving DOA's in Θ^p :

$$\mathbf{B}_{2q}^\ell(\Theta^p) = [\tilde{\mathbf{A}}_{2q}^\ell(\Theta_1^p), \tilde{\mathbf{A}}_{2q}^\ell(\Theta_2^p), \dots, \tilde{\mathbf{A}}_{2q}^\ell(\Theta_G^p)] \quad (12)$$

where $\Theta_g^p = \Theta^p \cap \Theta_g$ is the set containing the DOA's of Θ^p belonging to Θ_g and where $\tilde{\mathbf{A}}_{2q}^\ell(\Theta_g^p)$ contains the column vectors of $\tilde{\mathbf{A}}_{2q}^\ell(\Theta_g)$ involving DOA's in Θ_g^p . In order to explicitly formulate the column vectors of $\tilde{\mathbf{A}}_{2q}^\ell(\Theta_g^p)$, we give a definition of the generalized $2q$ -th order steering vector:

$$\mathbf{a}_{2q}^\ell(\theta_{p_1}, \dots, \theta_{p_q}) = \bigotimes_{i=1}^{\ell} \mathbf{a}(\theta_{p_i}) \bigotimes_{j=\ell+1}^q \mathbf{a}(\theta_{p_j})^* \quad (13)$$

where $\bigotimes_{i=1}^q \mathbf{a}_i = \mathbf{a}_1 \otimes \mathbf{a}_2 \otimes \dots \otimes \mathbf{a}_q$. The $(N^q \times (P_g)^q)$ matrix $\mathbf{A}_{2q}^\ell(\Theta_g)$ is the horizontal concatenation of the $(P_g)^q$ column vectors $\mathbf{a}_{2q}^\ell(\theta_{p_1}, \dots, \theta_{p_q})$, $\theta_{p_i} \in \Theta_g$, $1 \leq p_i \leq P_g$. Due to the redundant rows and columns of the statistical matrix \mathbf{C}_{2q,s_g}^ℓ , we can show that:

$$\mathbf{A}_{2q}^\ell(\Theta_g) \mathbf{C}_{2q,s_g}^\ell \mathbf{A}_{2q}^\ell(\Theta_g)^H = \tilde{\mathbf{A}}_{2q}^\ell(\Theta_g) \tilde{\mathbf{C}}_{2q,s_g}^\ell \tilde{\mathbf{A}}_{2q}^\ell(\Theta_g)^H \quad (14)$$

where $\tilde{\mathbf{C}}_{2q,s_g}^\ell$ is the $(r_{2q,g}^\ell \times r_{2q,g}^\ell)$ reduced statistical matrix of $\{\mathbf{s}_g(t)\}$. This matrix is the concatenation of all the non-redundant rows and columns of \mathbf{C}_{2q,s_g}^ℓ . Thus under H3) and assuming that $\tilde{\mathbf{C}}_{2q,s_g}^\ell$ is full rank, the $r_{2q,g}^\ell$ linearly independent column vectors of $\tilde{\mathbf{A}}_{2q}^\ell(\Theta_g)$, $\tilde{\mathbf{a}}_{2q,g}^\ell(\theta_{p_1}, \dots, \theta_{p_q})$, for which $1 \leq p_1 \leq \dots \leq p_\ell \leq P_g$ and $1 \leq p_{\ell+1} \leq \dots \leq p_q \leq P_g$ form a basis of $\text{Span}\{\mathbf{A}_{2q}^\ell(\Theta_g) \mathbf{C}_{2q,s_g}^\ell \mathbf{A}_{2q}^\ell(\Theta_g)^H\}$, where:

$$\tilde{\mathbf{a}}_{2q,g}^\ell(\theta_{p_1}, \dots, \theta_{p_q}) = \sum_{k_1, k_2} \mathbf{a}_{2q,g}^\ell(\sigma_{k_1}(\theta_{p_1}, \dots, \theta_{p_\ell}), \sigma_{k_2}(\theta_{p_{\ell+1}}, \dots, \theta_{p_q})) \quad (15)$$

Note that $\sigma_i(\theta_{p_1}, \dots, \theta_{p_q})$ is the i -th distinguishable permutation of $\{\theta_{p_1}, \dots, \theta_{p_q}\}$. Matrix $\tilde{\mathbf{A}}_{2q}^\ell(\Theta_g^p)$ is the

concatenation of the column vectors $\tilde{\mathbf{a}}_{2q,g}^\ell(\theta_{p_1}, \dots, \theta_{p_q})$ involving DOA's in Θ_g^p . For instance, the column vectors of $\tilde{\mathbf{A}}_4^\ell(\Theta_g)$ are given in table I for $P_g=2$:

ℓ	p_1, p_2	$\tilde{\mathbf{a}}_{4,g}^\ell(\theta_{p_1}, \theta_{p_2})$
1	1,1	$\mathbf{a}(\theta_1) \otimes \mathbf{a}(\theta_1)^*$
	1,2	$\mathbf{a}(\theta_1) \otimes \mathbf{a}(\theta_2)^*$
	2,1	$\mathbf{a}(\theta_2) \otimes \mathbf{a}(\theta_1)^*$
	2,2	$\mathbf{a}(\theta_2) \otimes \mathbf{a}(\theta_2)^*$
2	1,1	$\mathbf{a}(\theta_1) \otimes \mathbf{a}(\theta_1)$
	1,2	$\mathbf{a}(\theta_1) \otimes \mathbf{a}(\theta_2) + \mathbf{a}(\theta_2) \otimes \mathbf{a}(\theta_1)$
	2,2	$\mathbf{a}(\theta_2) \otimes \mathbf{a}(\theta_2)$

TABLE I
VECTORS $\tilde{\mathbf{a}}_{4,g}^\ell(\theta_{p_1}, \theta_{p_2})$ FOR $P_g=2$ AS A FUNCTION OF p_1, p_2 AND ℓ .

Since we know the definition of the optimal orthogonal projector $\mathbf{P}_{2q}^\ell(\Theta^p)$ through equations (9), (12) and (15), we can wonder if the latter can be computed in practical contexts. In fact, there are two main problems occurring in practice. First, the knowledge of Θ^p may not be sufficient to build the G matrices $\tilde{\mathbf{A}}_{2q}^\ell(\Theta_g^p)$. For example, if $(q, \ell) = (2, 2)$, $P = 2$ and $G = 1$, the knowledge of $\Theta^1 = \{\theta_1\}$ does not allow for a computation of $\tilde{\mathbf{A}}_4^2(\Theta_1^1) = [\tilde{\mathbf{a}}_4^2(\theta_1, \theta_1), \tilde{\mathbf{a}}_4^2(\theta_1, \theta_2)]$ since θ_2 has not yet been estimated at this step of the FO sequential procedure. Second, in practical context, we do not know *a priori* the value of G . In other words, the correlation between the P sources is not known *a priori*. Thus, for the considered example, even if θ_2 were known, we do not know if sources 1 and 2 are correlated and consequently if $\tilde{\mathbf{a}}_4^2(\theta_1, \theta_2)$ has to be removed from the FO signal subspace. In order to overcome these difficulties, we propose a generalized $2q$ -MUSIC metric allowing for identifying the generalized HO reduced steering vectors $\tilde{\mathbf{a}}_{2q}^\ell(\theta_{p_1}, \dots, \theta_{p_q})$ that actually belong to the HO signal subspace.

D. Generalized $2q$ -MUSIC metrics and sequential optimization

Since we do not know *a priori* the correlations between the P sources, we assume that for all $1 \leq p_1, \dots, p_q \leq P$, the column vectors $\tilde{\mathbf{a}}_{2q}^\ell(\theta_{p_1}, \dots, \theta_{p_q})$ may be in the $2q$ -th order signal subspace. Now, considering q free vector parameters $\theta^{(i)}$ such that $\theta^{(1)} \leq \theta^{(2)} \leq \dots \leq \theta^{(\ell)}$ and $\theta^{(\ell+1)} \leq \theta^{(\ell+2)} \leq \dots \leq \theta^{(q)}$, the metrics $\Upsilon(\tilde{\mathbf{a}}_{2q}^\ell(\theta^{(1)}, \dots, \theta^{(q)}), \mathbf{E}_{2q,\nu}^\ell)$ (noise) and $\Upsilon(\tilde{\mathbf{a}}_{2q}^\ell(\theta^{(1)}, \dots, \theta^{(q)}), \mathbf{E}_{2q,s}^\ell)$ (signal), called generalized $2q$ -MUSIC metrics, are equal to zero and one, respectively, if and only if the q parameters $\theta^{(i)}$ belong to the same set Θ_g . An example of the FO generalized signal metric is given in figure

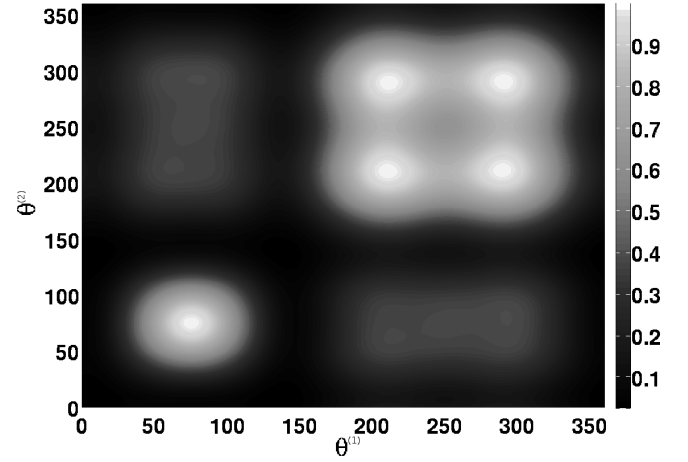


Fig. 2. Generalized FO signal metric for $(q, \ell) = (2, 1)$, $P = 3$, $\Theta_1 = \{80^\circ\}$ and $\Theta_2 = \{210^\circ, 300^\circ\}$.

2, for $(q, \ell) = (2, 1)$, $P = 3$, $\Theta_1 = \{80^\circ\}$ and $\Theta_2 = \{210^\circ, 300^\circ\}$. The three peaks in the diagonal of the metric correspond to the presence of the three FO steering vectors $\mathbf{a}_4^1(\theta_p) = \tilde{\mathbf{a}}_4^1(\theta_p, \theta_p)$. Both remaining peaks are due to the correlation between the second and the third sources. They correspond to the presence of the vectors $\tilde{\mathbf{a}}_4^1(\theta_2, \theta_3) = \mathbf{a}(\theta_2) \otimes \mathbf{a}(\theta_3)^*$ and $\tilde{\mathbf{a}}_4^1(\theta_3, \theta_2) = \mathbf{a}(\theta_3) \otimes \mathbf{a}(\theta_2)^*$ in the FO signal subspace. As a result, the generalized $2q$ -th order noise and signal metrics can be used in order to learn whether sources are correlated. More generally, the generalized $2q$ -th order metrics allow for an identification of all steering vectors involving the p -th source. Consequently, it is used for the construction of an optimal orthogonal projector able to cancel the contribution of the p -th source from the HO signal subspace. More precisely, when $p-1$ DOA's has been estimated, we first identify the p -th DOA θ_p using either (7) or (8). In other words, we estimate the steering vector $\mathbf{a}_{2q}^\ell(\theta_p)$. Next, its contribution is removed from the $2q$ -th order signal subspace using the orthogonal projector (9) where $\mathbf{B}_{2q}^\ell(\Theta^p) = [\mathbf{B}_{2q}^\ell(\Theta^{p-1}), \mathbf{a}_{2q}^\ell(\theta_p)]$. Then, we explore the generalized $2q$ -th order noise metric $\Upsilon(\mathbf{P}_{2q}^\ell(\Theta^p) \tilde{\mathbf{a}}_{2q}^\ell(\theta_p, \dots, \theta_p, \theta), \mathbf{E}_{2q,\nu}^\ell)$ or the equivalent generalized $2q$ -th order signal metric $\Upsilon(\mathbf{P}_{2q}^\ell(\Theta^p) \tilde{\mathbf{a}}_{2q}^\ell(\theta_p, \dots, \theta_p, \theta), \mathbf{P}_{2q}^\ell(\Theta^p) \mathbf{E}_{2q,s}^\ell)$ in order to find a source of DOA $\theta_{p,1}$, potentially correlated with the p -th identified source. If need be, matrix $\mathbf{B}_{2q}^\ell(\Theta^p)$ is updated by concatenating the previous matrix $\mathbf{B}_{2q}^\ell(\Theta^p)$ and all different vectors of form $\tilde{\mathbf{a}}_{2q}^\ell(\theta^{(1)}, \dots, \theta^{(q)})$ where the q parameters $\theta^{(i)}$ are equal to either θ_p or $\theta_{p,1}$ but not all equal. Next, we look for a second source of DOA $\theta_{p,2}$, potentially correlated with the p -th identified source, iterating until the identification of all sources correlated with the p -th identified source.

At iteration k of this process, $B_{2q}^\ell(\Theta^p)$ is updated by concatenating the matrix $B_{2q}^\ell(\Theta^p)$ obtained at iteration $k-1$ and all different vectors of form $\tilde{a}_{2q}^\ell(\theta^{(1)}, \dots, \theta^{(q)})$ where at least one parameter $\theta^{(i)}$ is equal to θ_p and at least another one equal to $\theta_{p,k}$. The other parameters $\theta^{(i)}$ are equal to $\theta_{p,1}$ and/or $\theta_{p,2}$ and/or \dots and/or $\theta_{p,k-1}$. Finally, we look for the $(p+1)$ -th DOA using (7) or (8), and the projector $P_{2q}^\ell(\Theta^p)$ (9) built from the updated matrix $B_{2q}^\ell(\Theta^p)$.

E. Identifiability of the presented techniques

The $2q$ -MUSIC like algorithms can identify the DOA's while the rank r_{2q}^ℓ of the $2q$ -th order signal subspace is less than the maximum rank \mathcal{N}_{2q}^ℓ of the virtual mixing matrix $A_{2q}^\ell(\Theta)$. The theory of virtual arrays [24] gives some upper bounds of \mathcal{N}_{2q}^ℓ in the case of independent sources but only for $1 \leq q \leq 4$. In such a case, say $G=P$, the rank r_{2q}^ℓ is equal to P , thus the $2q$ -MUSIC-like algorithms are theoretically able to identify up to $\mathcal{N}_{2q}^\ell - 1$ independent sources. In the case of correlated sources, the rank r_{2q}^ℓ has never been discussed. Based on the computation of the G reduced statistical matrices \tilde{C}_{2q,s_g}^ℓ , assumed to be full rank, r_{2q}^ℓ is deduced from the dimension of \tilde{C}_{2q,s_g}^ℓ :

$$r_{2q}^\ell = \sum_{g=1}^G r_{2q,g}^\ell = \sum_{g=1}^G \frac{(P_g + \ell - 1)! (P_g + q - \ell - 1)!}{\ell! (P_g - 1)! (q - \ell)! (P_g - 1)!} \quad (16)$$

where $r_{2q,g}^\ell$ is the dimension of the square matrix \tilde{C}_{2q,s_g}^ℓ . The $2q$ -MUSIC-like algorithms can identify the sources if $r_{2q}^\ell < \mathcal{N}_{2q}^\ell$. In addition, we propose an upper bound $\mathcal{N}_{2q,\max}^\ell$ of \mathcal{N}_{2q}^ℓ , for all couples (q, ℓ) and all values of N . For $q \geq 2$, the $2q$ -th order signal subspace is spanned by the column vectors of $C_{2q,x}^\ell$. As all statistical matrices, this matrix has some redundant rows and columns due to the invariance of cumulants $C_{n_1, \dots, n_q, x}^{n_{q+1}, \dots, n_{2q}}$ with respect to some permutations of index n_1, \dots, n_{2q} . Consequently the rank of $C_{2q,x}^\ell$ is bounded by:

$$\mathcal{N}_{2q,\max}^\ell = \frac{(N + \ell - 1)! (N + q - \ell - 1)!}{\ell! (N - 1)! (q - \ell)! (N - 1)!} \quad (17)$$

Regarding the previous results for $1 \leq q \leq 4$ [24], this bound can be reached for arrays with space, angular and polarization diversities. It is never reached for homogeneous arrays such as arrays with space diversity only.

IV. IMPLEMENTATION AND COMPUTATIONAL COMPLEXITY

A. Recursive building of the HO deflation projector

We propose in this subsection a Recursive Computational Procedure (RCP) inspired by Sorenson's work [28]

in order to reduce the computational cost of $P_{2q}^\ell(\Theta^p)$ for every $q \geq 2$. Let $\Pi(A)$ be the rank- p matrix defined by $\Pi(A) = A(A^H A)^{-1} A^H$ where A is a full column rank- p matrix. If all sources are mutually independent, say $G=P$, then the deflation projector (10) can be built as:

$$\begin{cases} P_{2q}^\ell(\Theta^0) = I_{N^q} \\ P_{2q}^\ell(\Theta^p) = P_{2q}^\ell(\Theta^{p-1}) - \Pi(P_{2q}^\ell(\Theta^{p-1}) a_{2q}^\ell(\theta_p)) \end{cases} \quad (18)$$

If all sources are mutually correlated, say $G=1$, then the deflation projector (10) can be built as:

$$\begin{cases} P_2^1(\Theta^0) = I_N \\ P_2^1(\Theta^p) = P_2^1(\Theta^{p-1}) - \Pi(P_2^1(\Theta^{p-1}) a(\theta_p)) \\ P_{2q}^\ell(\Theta^p) = P_2^1(\Theta^p)^{\otimes \ell} \otimes P_2^1(\Theta^p)^{* \otimes (q-\ell)} \end{cases} \quad (19)$$

If some sources are correlated, say $1 < G < P$, then the deflation projector can be built for $1 \leq p \leq P$ as following

$$\begin{cases} P_{2q}^\ell(\Theta^0) = I_{N^q} \\ P_{2q}^\ell(\Theta^p) = P_{2q}^\ell(\Theta^{p-1}) - \Pi(P_{2q}^\ell(\Theta^{p-1}) B_{2q}^\ell(\Theta^p)) \end{cases} \quad (20)$$

Note that the use of the recursive projector given by (18), (19) and (20) avoids some matrix inversion and reduce therefore the computational complexity. Some simulations about this complexity are given in section V-D.

B. Implementation of the methods

The different steps of the $2q$ -D-MUSIC ($q \geq 1$) and the $2q$ -RAP-MUSIC ($q \geq 2$) algorithms are summarized below, when a K -length observation of the random vector process $\{x(t)\}$ is available. We assume that the dimension r_{2q}^ℓ of the initial HO signal subspace is known. The number of sources and the correlations between the sources are not known, i.e. P , G and P_g are unknown.

0 Initialization

- 0.1** $p=0$, $\hat{\Theta}^0 = \emptyset$ and $P_{2q}^\ell(\emptyset) = I_{N^q}$
- 0.2** Estimate the $2q$ -th order statistics of the data from the realization of $\{x(t)\}$ and compute an estimate, $\hat{C}_{2q,x}^\ell$, of matrix $C_{2q,x}^\ell$
- 0.3^{RAP}** Build $\hat{E}_{2q,s}^\ell$ by EVD of $\hat{C}_{2q,x}^\ell$

1 Sequential procedure to estimate the DOA θ_p

- if $r_{2q}^\ell > 0$ then go to **1.1** else stop the procedure
- 1.1** $p=p+1$
- 1.2^D** $\hat{C}_{2q,x}^{\ell,p-1} = P_{2q}^\ell(\hat{\Theta}^{p-1}) \hat{C}_{2q,x}^\ell P_{2q}^\ell(\hat{\Theta}^{p-1})$
- 1.3^D** Build a basis of the HO noise subspace $\hat{E}_{2q,\nu}^\ell$ from the EVD of $\hat{C}_{2q,x}^{\ell,p-1}$
- 1.4^D** Build $\Upsilon(P_{2q}^\ell(\hat{\Theta}^{p-1}) a_{2q}^\ell(\theta), \hat{E}_{2q,\nu}^\ell)$
- 1.4^{RAP}** Build $\Upsilon(P_{2q}^\ell(\hat{\Theta}^{p-1}) a_{2q}^\ell(\theta), P_{2q}^\ell(\hat{\Theta}^{p-1}) \hat{E}_{2q,s}^\ell)$
- 1.5** Find the global minimizer^D or maximizer^{RAP} of the metric and its corresponding minimum^D or maximum^{RAP} ρ

- if $(\rho < \lambda_1)^D$ or $(\rho > \lambda_1)^{RAP}$ then go to **1.6** else stop the procedure

$$\mathbf{1.6} \quad \hat{\theta}_p = \varphi \text{ and } \hat{\Theta}^p = \hat{\Theta}^{p-1} \cup \{\hat{\theta}_p\}$$

$$\mathbf{1.7} \quad \mathbf{P}_{2q}^\ell(\hat{\Theta}^p) = \Pi(\mathbf{P}_{2q}^\ell(\hat{\Theta}^{p-1}) \mathbf{a}_{2q}^\ell(\hat{\theta}_p))$$

$$\mathbf{1.8} \quad r_{2q}^\ell = r_{2q}^\ell - 1$$

- 2 Sequential procedure to identify the sources correlated with the sources of DOA $\hat{\theta}_p$ and then building the optimal deflation projector

- if $r_{2q}^\ell > 0$ then go to **2.1** else stop the procedure

$$\mathbf{2.1}^D \quad \hat{\mathbf{C}}_{2q,x}^\ell = \mathbf{P}_{2q}^\ell(\hat{\Theta}^p) \hat{\mathbf{C}}_{2q,x}^\ell \mathbf{P}_{2q}^\ell(\hat{\Theta}^p)$$

$$\mathbf{2.2}^D \quad \text{Build } \hat{\mathbf{E}}_{2q,\nu}^\ell \text{ by EVD of } \hat{\mathbf{C}}_{2q,x}^\ell$$

$$\mathbf{2.3}^D \quad \text{Build the generalized } 2q\text{-th order noise metric}$$

$$\Upsilon(\mathbf{P}_{2q}^\ell(\hat{\Theta}^p) \tilde{\mathbf{a}}_{2q}^\ell(\hat{\theta}_p, \dots, \hat{\theta}_p, \theta), \hat{\mathbf{E}}_{2q,\nu}^\ell) \text{ for all } \theta$$

$$\mathbf{2.3} \quad \text{Build the generalized } 2q\text{-th order signal metric}$$

$$\Upsilon(\mathbf{P}_{2q}^\ell(\hat{\Theta}^p) \tilde{\mathbf{a}}_{2q}^\ell(\hat{\theta}_p, \dots, \hat{\theta}_p, \theta), \mathbf{P}_{2q}^\ell(\hat{\Theta}^p) \hat{\mathbf{E}}_{2q,s}^\ell) \text{ for all } \theta$$

$$\mathbf{2.4} \quad \text{Find the global minimizer}^D \text{ or maximizer}^{RAP}, \text{ denoted by } \varphi, \text{ of the metric and its corresponding minimum}^D \text{ or maximum}^{RAP} \rho$$

$$\mathbf{2.5} \quad \text{Build the } M \text{ corresponding generalized steering vectors and order them in } \mathbf{D}$$

$$\mathbf{2.6} \quad \mathbf{P}_{2q}^\ell(\hat{\Theta}^p) = \Pi(\mathbf{P}_{2q}^\ell(\hat{\Theta}^p), \mathbf{D})$$

$$\mathbf{2.7} \quad r_{2q}^\ell = r_{2q}^\ell - M$$

C. Numerical complexity

Numerical complexity is defined here as the number of floating point operations required to execute an algorithm (flops). A flop corresponds to a multiplication followed by an addition. But, in practice, only the number of multiplications is considered since, most of the time, there are about as many (and slightly more) multiplications as additions. The numerical complexity of the proposed methods (in the case of independent sources) and the existing algorithm $2q$ -MUSIC are given in table II. For a given statistical order $2q$ all algorithms have similar complexity, say $\mathcal{O}[N^{3q}]$. Computer results will be given in V-D.

V. COMPUTER SIMULATIONS

The performance of the $2q$ -MUSIC (based on the noise metric), $2q$ -D-MUSIC and $2q$ -RAP-MUSIC algorithms are compared in this section for both over- and underdetermined mixtures of possibly correlated sources, and in terms of numerical complexity. Two criteria [14] are computed from 500 realizations: the Probability of Non-Aberrant Results (PNAR) and the Root Mean Square Error (RMSE) between each source DOA and its estimate. A non-aberrant result is defined as a DOA corresponding to a minimum of the $2q$ -MUSIC-like noise metric less than a threshold fixed at $\lambda_1 = 0.1$,

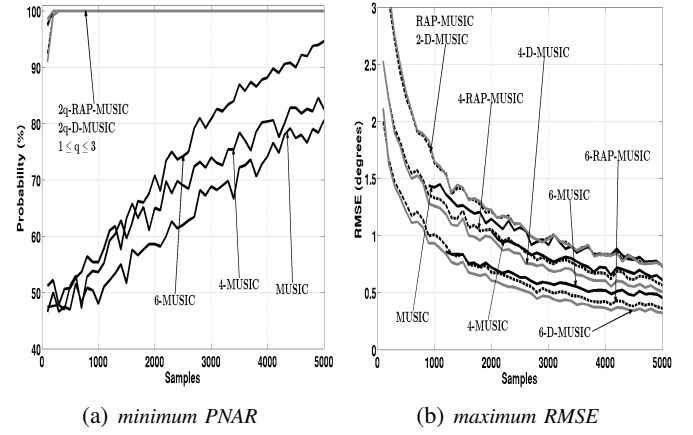


Fig. 3. DOA estimation of two poorly angularly separated sources from a UCA of four sensors as a function of the number of samples without modeling error. $\Theta = \{100, 105\}$, SNR=15 dB.

and a maximum of the $2q$ -MUSIC-like signal metric greater than $1 - \lambda_1 = 0.9$. The RMSE of the p -th source is computed from the non-aberrant results and defined by $\text{RMSE}_p = \min_{p'} \{\|\theta_p - \hat{\theta}_{p'}\|\}$ where $\hat{\theta}_{p'}$ is the p' -th estimated DOA. In fact, only the minimum PNAR ($\min_p \text{PNAR}_p$) and the maximum RMSE ($\max_p \text{RMSE}_p$) with respect to all sources are displayed in figures 3-6, i.e only the worst estimated DOA is given. For each computer simulation, QPSK sources sampled at the symbol rate and filtered by a raised cosine of roll-off 0.3 are used [29]. All sources have a zero elevation angle and impinge on a UCA of N sensors with a radius $r = 0.3\lambda$ where λ is the wavelength of the signal.

A. Overdetermined mixture of independent sources

In this subsection, we consider $P = 2$ independent sources, received by $N = 4$ sensors with azimuth angles equal to $\theta_1 = 100^\circ$ and $\theta_2 = 105^\circ$, respectively. The maximum RMSE is not displayed if the corresponding minimum PNAR is around 50%. Indeed, in such a case, at most one source is seen by the considered method, which is not satisfactory in a practical context.

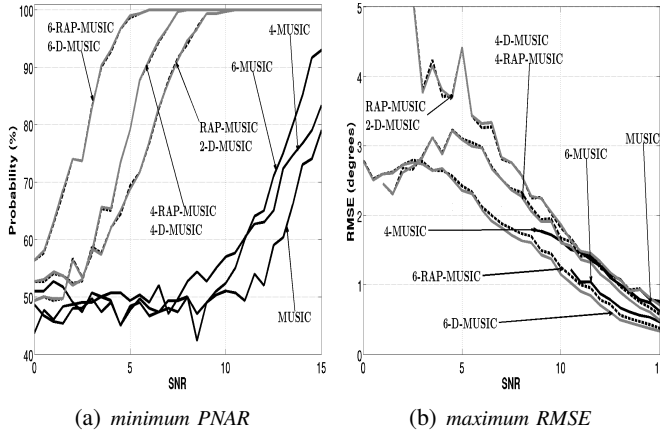
Number of samples: The performance of $2q$ -RAP-MUSIC, $2q$ -D-MUSIC and $2q$ -MUSIC ($1 \leq q \leq 3$) are displayed in figure 3 as a function of the number of samples. The deflation methods are able to perfectly detect the two poorly angularly separated sources even for a small number of samples while the PNAR of $2q$ -MUSIC ($1 \leq q \leq 3$) increases slowly to 100% (figure 3(a)). Moreover for a given value of $q \geq 2$, the deflation methods estimate the DOA a bit more precisely than the non-deflation ones (figure 3(b)). Eventually, the resolution of all the methods increases with q .

SNR: In figure 4, the performance of the methods is evaluated as a function of the SNR for $K = 10000$

Computational complexity	
N : number of sensors, P : number of sources, $2q$: order of the statistical matrix with $q \geq 1$, K : number of data samples, I and J : numbers of azimuth and elevation angles in the calibration table, respectively.	
2q-MUSIC	$K(2q-1)f_{2q}(N) + 11N^{3q}/6 - N^{2q}P/2 + (2N^{2q} + N^q)IJ + N_{2q}^{\ell}(q-1)IJ + 22(I+J) + 24IJN$
2q-D-MUSIC	$K(2q-1)f_{2q}(N) + N^{3q}(7P/3 - 11/6) - 5N^{2q}(P/2 - 1)/2 + N_{2q}^{\ell}(q-1)IJ + 22(I+J) + 24IJN$
2q-RAP-MUSIC	$K(2q-1)f_{2q}(N) + \min(4N^{3q}/3, \frac{2N^{3q} + P^2(3N^q - P)}{3}) + N^{2q}(P^2 + 5P - 7)/2 + 3N^qP^2(P-1)/2 + N_{2q}^{\ell}(q-1)IJ + 22(I+J) + 24IJN$

TABLE II

COMPUTATIONAL COMPLEXITY OF SEVERAL CLASSICAL AND SEQUENTIAL MUSIC-LIKE METHODS FOR INDEPENDENT SOURCES

Fig. 4. DOA estimation of two poorly angularly separated sources from a UCA of four sensors without modeling error as a function of the SNR. $\Theta = \{100, 105\}$, $K = 10000$ samples.

samples. For all q , the PNAR of the deflation methods reaches 100% faster than the PNAR of the $2q$ -MUSIC algorithm. Regarding the RMSE, the superiority of both SixO sequential approaches over the three SO-MUSIC-like techniques clearly appears in figure 4(b) for SNR values from 0 to 12.5 dB.

Modeling errors: In operational contexts, for given choices of array of sensors and algorithm, the performance of the latter is mainly controlled by modeling errors such as array calibration errors or phase and amplitude residual mismatches between reception chains. For this reason, it is important to compute the performance of the $2q$ -MUSIC, $2q$ -D-MUSIC and $2q$ -RAP-MUSIC in the presence of modeling errors, showing their behavior in such contexts. First, the scenario of figure 3 with modeling errors of variance 10^{-4} [14] is considered and computer results are presented in figure 5. The PNAR of the $2q$ -MUSIC methods does not converge at all and fluctuates around 50%. On the contrary, the deflation approaches show a PNAR of 100% from a low number of samples (less than 500). Regarding the RMSE, the gap of performance between the SO, FO and SixO sequential approaches is increased in comparison with

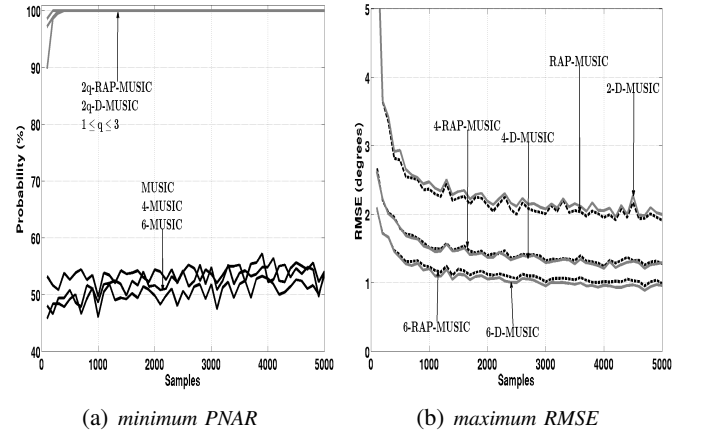
Fig. 5. DOA estimation of two poorly angularly separated sources from a UCA of four sensors as a function of the number of samples with modeling errors of variance 10^{-4} . $\Theta = \{100, 105\}$, SNR=15 dB.

figure 3. Second, the performance of the methods are displayed in figure 6 as a function of the variance of modeling errors for $K = 10000$ samples. It appears that the $2q$ -D-MUSIC and $2q$ -RAP-MUSIC methods are the most robust with respect to an increasing variance of modeling errors. Among the latter, the HO methods have a quasi-perfect PNAR, while the PNAR of SO techniques decreases from a variance of $2 \cdot 10^{-4}$ (figure 6(a)). The $2q$ -MUSIC approaches are inefficient as soon as the variance of modeling errors is greater than 10^{-4} . For this reason, their RMSE are not displayed. The RMSE of the sequential algorithms shows a performance that increases with q (figure 6(b)).

B. Underdetermined mixture of independent sources

We consider $P = 5$ independent sources, received by $N = 4$ sensors, with azimuth angles equal to $\theta_1 = 20^\circ$, $\theta_2 = 47.5^\circ$, $\theta_3 = 100^\circ$, $\theta_4 = 200^\circ$ and $\theta_5 = 227.5^\circ$, respectively. The performance of $2q$ -RAP-MUSIC, $2q$ -D-MUSIC and $2q$ -MUSIC ($2 \leq q \leq 3$) are displayed in figure 7 as a function of the number of samples without modeling errors. It appears that the PNAR of

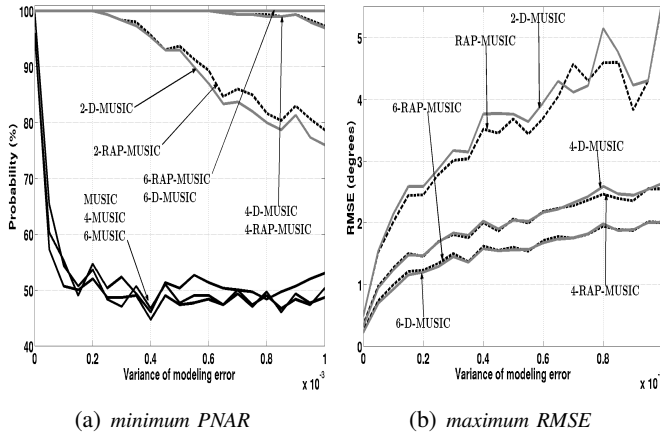


Fig. 6. DOA estimation of two poorly angularly separated sources from a UCA of four sensors as a function of the variance of modeling errors. $\Theta = \{100, 105\}$, $K = 10000$, $\text{SNR} = 15$ dB.

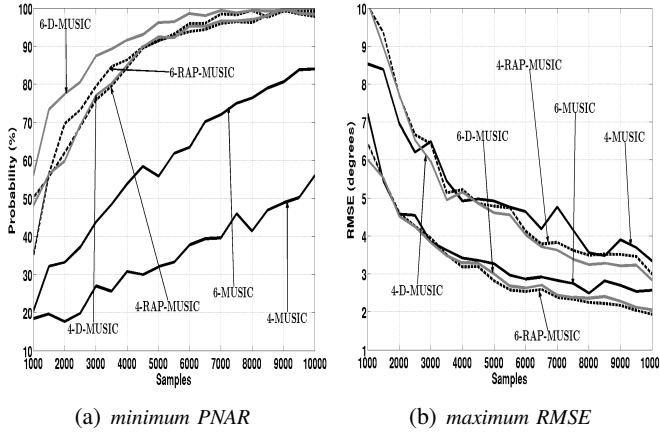


Fig. 7. DOA estimation of five sources from a UCA of four sensors as a function of the number of samples without modeling error. $\Theta = \{20, 47.5, 100, 200, 227.5\}$, $\text{SNR} = 15$ dB.

the deflation methods increases faster than the PNAR of the other algorithms (figure 7(a)). As shown as in the overdetermined case the higher the statistical order $2q$, the lower the RMSE (figure 7(b)).

C. Underdetermined mixture of correlated sources

The performance of the 4-RAP-MUSIC-1 and 4-RAP-MUSIC-2 methods are compared to the performance of the existing algorithm 4-MUSIC in the presence of an underdetermined mixture of correlated sources. 4-RAP-MUSIC-1 uses the optimal deflation projector based on the optimization of the generalized $2q$ -MUSIC metric while 4-RAP-MUSIC-2 uses the deflation projector (9) optimal only for independent sources, i.e. for $\mathbf{B}_{2q}^{\ell}(\Theta^p) = [\mathbf{a}_{2q}^{\ell}(\theta_1), \dots, \mathbf{a}_{2q}^{\ell}(\theta_p)]$. As both proposed sequential algorithms $2q$ -D-MUSIC and $2q$ -RAP-MUSIC have a close performance, we only show the results of 4-RAP-MUSIC-1 and 4-RAP-MUSIC-2. A UCA of $N=3$ sensors is used in order to estimate $P=3$ source DOA's

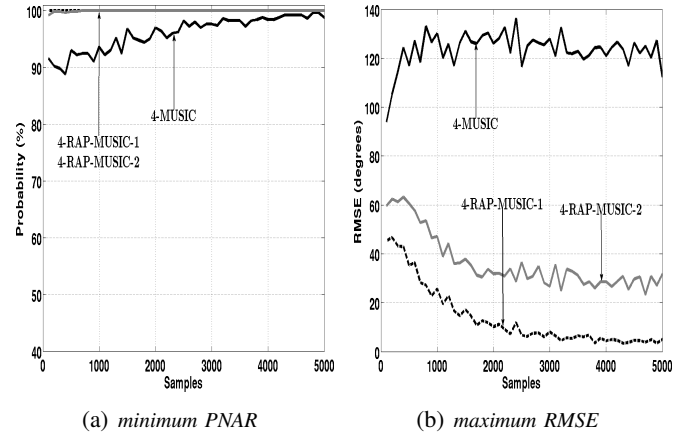


Fig. 8. DOA estimation of three sources from a UCA of three sensors as a function of the number of samples without modeling error. $\Theta = \{50, 100, 105\}$, the correlation between sources 1 and 2 is set to 0.7, the third source is independent, $\text{SNR} = 15$ dB.

$\Theta_1 = \{50, 100\}$ and $\Theta_2 = \{105\}$, say sources 1 and 2 are correlated, source 3 is independent. In order to set the correlation between the sources, we build the P processes $\{s_p(t)\}$ as:

$$s_p(t) = \sum_{k \in \mathbb{Z}} (\alpha_k^{(p)} a_k + (1 - \alpha_k^{(p)}) b_k^{(p)}) h(t - kT) \quad (21)$$

where T is the symbol rate, a_k and the P variables $b_k^{(p)}$ are independent with equiprobable values in $\{-i, i, -1, 1\}$, h is the pattern of the modulation defined as a Nyquist filter and the P independent random variables $\alpha_k^{(p)}$ have the density $P(\alpha_k^{(p)} = 1) = 1 - P(\alpha_k^{(p)} = 0) = \beta_p$. The values of the P parameters β_p set the intercorrelation between the P sources. Indeed, for the processes $\{s_i(t)\}$ and $\{s_j(t)\}$, $i \neq j$, we have $\text{Cov}(s_i(t), s_j(t)^*) = \beta_i \beta_j \text{Var}(a_k)$. For the source configuration described at the beginning of this subsection, the three parameters β_p are set to $\beta_1 = 1$, $\beta_2 = \beta$ and $\beta_3 = 0$. Thus, the correlation between sources 1 and 2 is equal to β (since $\text{Var}(a_k) = 1$), while the source 3 is independent of both sources 1 and 2.

We give in figure 8 the PNAR and RMSE of 4-RAP-MUSIC-1, 4-RAP-MUSIC-2 and 4-MUSIC as a function of the number of samples for $\beta = 0.7$. All methods have a good enough PNAR. The RMSE of the proposed 4-RAP-MUSIC-1 algorithm seems to converge to 0 while the RMSE of 4-RAP-MUSIC-2 and 4-MUSIC remain over 20 and 100 degrees, respectively.

The PNAR and RMSE of 4-RAP-MUSIC-1, 4-RAP-MUSIC-2 and 4-MUSIC as a function of the correlation coefficient β are displayed in figure 9. The PNAR of 4-MUSIC is ranged from 95 to 100% while the PNAR of both sequential methods 4-RAP-MUSIC-1 and 4-RAP-MUSIC-2 is equal to 100%. The RMSE of the 4-MUSIC

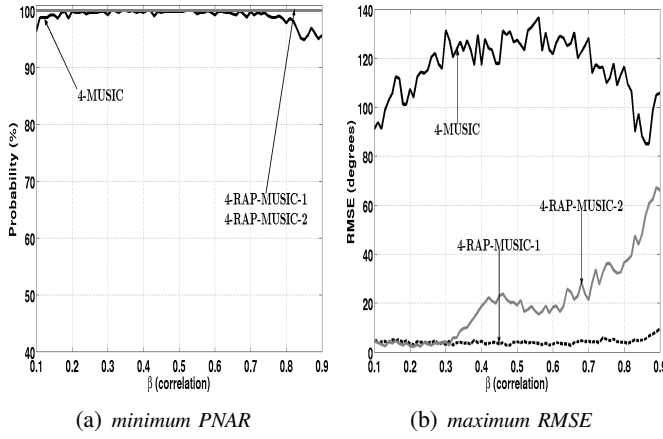


Fig. 9. DOA estimation of three sources from a UCA of three sensors as a function of the correlation between sources 1 and 2. $\Theta = \{50, 100, 105\}$, the third source is independent, SNR=15 dB and $K=5000$ samples.

remains over 80 degrees, showing that this method is not efficient in such a situation. The 4-RAP-MUSIC-1 and 4-RAP-MUSIC-2 algorithms show similar RMSE (about 5 degrees) for β varying from 0.1 to 0.3. For β beyond 0.3, the performance of 4-RAP-MUSIC-2 degrades as β increases, while the RMSE of 4-RAP-MUSIC-1 is very stable.

D. Study of numerical complexity

The performance of $2q$ -D-MUSIC, $2q$ -RAP-MUSIC and $2q$ -MUSIC are studied as a function of the complexity in the case of independent sources. Figure 10 shows the minimum numerical complexity of the deflation projector built recursively (P_2) and not recursively (P_1), and the minimum computational complexity of the classical and sequential MUSIC-like methods as a function of the number P of sources. For each value of P the minimum number N_{min} of sensors of a UCA is used such that the identifiability condition of each method is still valid, hence the term “minimum complexity”. Thus, we have $N_{min} = P + 1$ for MUSIC, 2-D-MUSIC, RAP-MUSIC and $N_{min} \leq P + 1 \leq N_{2q}^{\ell}$ for the other algorithms allowing for an identification of underdetermined mixtures. The number of points, I and J , of the grid $\{\theta\}$ is equal to 360 and 1, respectively. Figure 10(a) shows that the recursive procedure proposed in section IV-A should be preferred in order to reduce the numerical complexity of $P_{2q}^{\ell}(\Theta^P)$. Moreover, it is shown in figure 10(b) that the non-sequential MUSIC-like methods are less expensive than the deflation ones, and that the computational complexity increases with the statistical order $2q$ ($q \geq 1$), as expected. The figure 11 shows the performance of deflation and non-sequential MUSIC-like methods as a function of the numerical

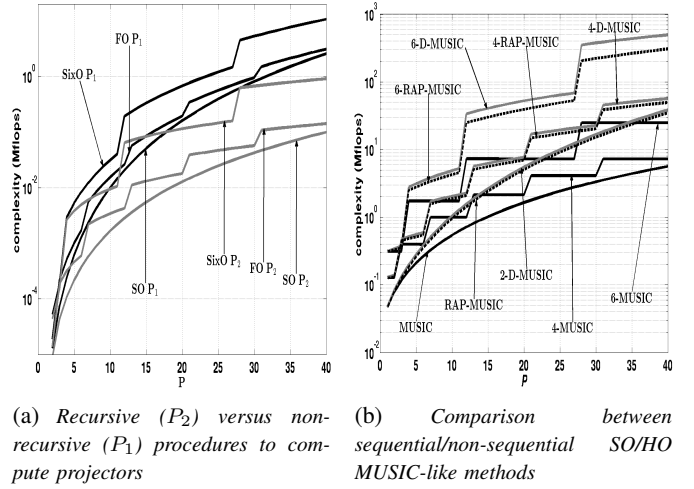


Fig. 10. Minimum numerical complexity as a function of P

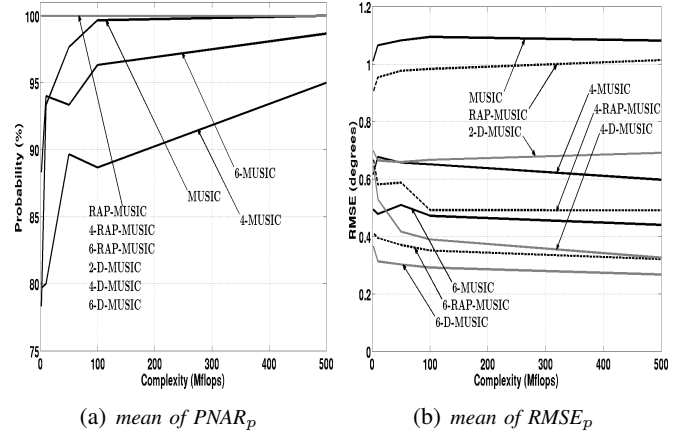


Fig. 11. Performance of methods as a function of the complexity

complexity for a finite number of samples ($K = 5000$), a finite SNR (15 dB) and two angularly close (100° and 105°) sources impinging on a UCA. Note that the wanted computational complexity is obtained by varying the number of sensors of each method as specified in table III. When a method must be chosen for a

Complexity	2.0	8.7	29.8	87.5	228.9	551.6
MUSIC	23	51	96	164	259	390
4-MUSIC	3	5	7	9	11	14
6-MUSIC	3	4	5	6	7	8
2-D-MUSIC	22	47	86	143	219	320
4-D-MUSIC	3	5	6	9	11	13
6-D-MUSIC	3	4	5	5	6	7
RAP-MUSIC	8	22	49	92	157	251
4-RAP-MUSIC	3	5	7	9	11	14
6-RAP-MUSIC	3	4	5	6	7	8

TABLE III
NUMBER OF SENSORS CORRESPONDING TO A GIVEN COMPLEXITY (IN MFLOPS) FOR SEVERAL METHODS

given problem, a compromise between complexity and performance has to be made. The low cost MUSIC method has a poor resolution and is then not able to differentiate angularly close sources. Consequently if a high resolution is needed by the user, a HO deflation method is required in order to solve the problem with a high probability.

VI. CONCLUSION

We proposed some extensions of the sequential MUSIC-like algorithms to HO statistics called $2q$ -D-MUSIC and $2q$ -RAP-MUSIC ($q \geq 2$). We introduced an optimal HO deflation orthogonal projector able to deal with both independent and correlated sources. This projector is built thanks to a generalized $2q$ -MUSIC metric capable of identifying the actual correlated sources. We reduced the computational complexity by building recursively the projector at each step of the algorithms. We also give a generalized upper bound of the rank of statistical matrices. As shown by computer results, $2q$ -D-MUSIC and $2q$ -RAP-MUSIC ($q \geq 2$) are i) able to process underdetermined mixtures of independent or correlated sources and ii) robust to modeling errors. Moreover, the novel methods show a higher accuracy for localizing very angularly close sources than the classical $2q$ -MUSIC methods. In addition, an analysis of the proposed methods was performed in terms of numerical complexity. In spite of the high computational loads required by the use of HO statistics, it confirms the fact that, when a high resolution is required, a HO deflation technique should be used in order to find source DOA's with a high probability. In addition, the current processors and RAM sizes are able to deal with it in a reasonable time. At all events, a forthcoming work will include a way of decreasing the computational cost of our methods by reducing the dimensions of the statistical matrix.

APPENDIX

A. Proof that equation (10) defines an orthogonal MPO along a subspace containing $\text{Span}\{B_{2q}^\ell(\Theta^p)\}$

Let's recall what characteristic features distinguish an orthogonal MPO from another matrix [27, page 433]. First, matrix P will be a MPO iff P is idempotent, say iff $PP = P$. Next, a MPO will be orthogonal iff it is Hermitian. Eventually, given P and A an MPO and a matrix such that the product PA exists, the latter will vanish iff $\text{Span}\{A\}$ is included in the null-space of P . Then, in order to show that $P_{2q}^\ell(\Theta^p)$ is an orthogonal MPO whose null-space includes $\text{Span}\{B_{2q}^\ell(\Theta^p)\}$ is a subspace of its null-space, we have to prove that it

is idempotent, Hermitian and the following equality $P_{2q}^\ell(\Theta^p)B_{2q}^\ell(\Theta^p) = 0$.

Firstly, from equation (10), we have:

$$P_{2q}^\ell(\Theta^p)P_{2q}^\ell(\Theta^p) = \left(P_2^1(\Theta^p)^{\otimes(q-\ell)} \otimes P_2^1(\Theta^p)^{* \otimes \ell}\right) \left(P_2^1(\Theta^p)^{\otimes(q-\ell)} \otimes P_2^1(\Theta^p)^{* \otimes \ell}\right)$$

Thus, using properties of the Kronecker product [30, equation (2.5)], we get:

$$P_{2q}^\ell(\Theta^p)P_{2q}^\ell(\Theta^p) = \left(P_2^1(\Theta^p)P_2^1(\Theta^p)\right)^{\otimes(q-\ell)} \otimes \left(P_2^1(\Theta^p)P_2^1(\Theta^p)\right)^{* \otimes \ell}$$

Since $P_2^1(\Theta^p)$ is a MPO, it is idempotent and then we get:

$$P_{2q}^\ell(\Theta^p)P_{2q}^\ell(\Theta^p) = P_2^1(\Theta^p)^{\otimes(q-\ell)} \otimes P_2^1(\Theta^p)^{* \otimes \ell} = P_{2q}^\ell(\Theta^p)$$

which shows that matrix $P_{2q}^\ell(\Theta^p)$ is a MPO.

Second, from equation (10), we have:

$$P_{2q}^\ell(\Theta^p)^H = \left(P_2^1(\Theta^p)^{\otimes(q-\ell)} \otimes P_2^1(\Theta^p)^{* \otimes \ell}\right)^H$$

using properties of the Kronecker product [30, equation (2.6)], we get:

$$P_{2q}^\ell(\Theta^p)^H = \left(P_2^1(\Theta^p)^H\right)^{\otimes(q-\ell)} \otimes \left(P_2^1(\Theta^p)^H\right)^{* \otimes \ell}$$

Since $P_2^1(\Theta^p)$ is an orthogonal MPO, it is Hermitian and then we have:

$$P_{2q}^\ell(\Theta^p)^H = \left(P_2^1(\Theta^p)\right)^{\otimes(q-\ell)} \otimes \left(P_2^1(\Theta^p)\right)^{* \otimes \ell} = P_{2q}^\ell(\Theta^p)$$

Consequently, the MPO $P_{2q}^\ell(\Theta^p)$ is Hermitian, say orthogonal.

Finally, let's prove that the null-space of $P_{2q}^\ell(\Theta^p)$ contains $\text{Span}\{B_{2q}^\ell(\Theta^p)\}$. We get:

$$\begin{aligned} & \left[P_{2q}^\ell(\Theta^p)B_{2q}^\ell(\Theta^p), P_{2q}^\ell(\Theta^p)A_{2q}^\ell(\bar{\Theta}^p)\right] \\ &= P_{2q}^\ell(\Theta^p) \left[B_{2q}^\ell(\Theta^p), A_{2q}^\ell(\bar{\Theta}^p)\right] \\ &= P_{2q}^\ell(\Theta^p)A_{2q}^\ell(\Theta)\Sigma_{2q} \end{aligned}$$

where Σ_{2q} is a particular permutation matrix, and more particularly:

$$\begin{aligned} & \left[P_{2q}^\ell(\Theta^p)B_{2q}^\ell(\Theta^p), P_{2q}^\ell(\Theta^p)A_{2q}^\ell(\bar{\Theta}^p)\right] = \\ & \left(P_2^1(\Theta^p)^{\otimes(q-\ell)} \otimes P_2^1(\Theta^p)^{* \otimes \ell}\right) \left(A(\Theta)^{\otimes(q-\ell)} \otimes (A(\Theta))^{* \otimes \ell}\right) \Sigma_{2q} \end{aligned}$$

Using properties of the Kronecker product again [30, equation (2.5)], we get:

$$\begin{aligned} & \left[P_{2q}^\ell(\Theta^p)B_{2q}^\ell(\Theta^p), P_{2q}^\ell(\Theta^p)A_{2q}^\ell(\bar{\Theta}^p)\right] \\ &= \left(\left(P_2^1(\Theta^p)A(\Theta)\right)^{\otimes(q-\ell)} \otimes \left(P_2^1(\Theta^p)A(\Theta)\right)^{* \otimes \ell}\right) \Sigma_{2q} \\ &= \left(\left(P_2^1(\Theta^p) \left[A(\Theta^p), A(\bar{\Theta}^p)\right] \Sigma_2\right)^{\otimes(q-\ell)} \otimes \left(P_2^1(\Theta^p) \left[A(\Theta^p), A(\bar{\Theta}^p)\right] \Sigma_2\right)^{* \otimes \ell}\right) \Sigma_{2q} \end{aligned}$$

where Σ_2 is a permutation matrix such that $\Sigma_2^{\otimes q} = \Sigma_{2q}$. Now $P_2^1(\Theta^p)$ is the orthogonal MPO along $\text{Span}\{A(\Theta^p)\}$, then we obtain:

$$\begin{aligned} & \left[P_{2q}^\ell(\Theta^p) B_{2q}^\ell(\Theta^p), P_{2q}^\ell(\Theta^p) A_{2q}^\ell(\bar{\Theta}^p) \right] \\ &= \left(([0, P_2^1(\Theta^p) A(\bar{\Theta}^p)] \Sigma_2)^{\otimes(q-\ell)} \right. \\ & \quad \left. \otimes ([0, P_2^1(\Theta^p) A(\bar{\Theta}^p)] \Sigma_2)^{* \otimes \ell} \right) \Sigma_{2q} \end{aligned}$$

Using properties of the Kronecker product again [30, equation (2.5)], we get:

$$\begin{aligned} & \left[P_{2q}^\ell(\Theta^p) B_{2q}^\ell(\Theta^p), P_{2q}^\ell(\Theta^p) A_{2q}^\ell(\bar{\Theta}^p) \right] \\ &= \left([0, P_2^1(\Theta^p) A(\bar{\Theta}^p)]^{\otimes(q-\ell)} \otimes [0, P_2^1(\Theta^p) A(\bar{\Theta}^p)]^{* \otimes \ell} \right) \Sigma_{2q}^{\otimes q} \Sigma_{2q} \\ &= \left[0, (P_2^1(\Theta^p) A(\bar{\Theta}^p))^{\otimes(q-\ell)} \otimes (P_2^1(\Theta^p) A(\bar{\Theta}^p))^{* \otimes \ell} \right] \Sigma_{2q}^{\otimes q} \Sigma_{2q} \\ &= \left[0, P_{2q}^\ell(\Theta^p) A_{2q}^\ell(\bar{\Theta}^p) \right] \Sigma_{2q}^{\otimes q} \Sigma_{2q} \\ &= \left[0, P_{2q}^\ell(\Theta^p) A_{2q}^\ell(\bar{\Theta}^p) \right] \end{aligned}$$

Recall that $\Sigma_2^{\otimes q} = \Sigma_{2q}$ and the product of the permutation Σ_{2q} by itself is equal to the identity matrix. As a result, equalizing both sides of the latter equation, we get $P_{2q}^\ell(\Theta^p) B_{2q}^\ell(\Theta^p) = 0$. Hence the result.

B. Equivalence between HO noise and signal metrics

According to (6), we get:

$$\Upsilon(a_{2q}^\ell(\theta), E_{2q}^\ell \nu) = \frac{a_{2q}^\ell(\theta)^H \Pi_{2q, \nu}^\ell a_{2q}^\ell(\theta)}{a_{2q}^\ell(\theta)^H a_{2q}^\ell(\theta)}$$

where $\Pi_{2q, \nu}^\ell = E_{2q}^\ell \nu (E_{2q}^\ell \nu^H E_{2q}^\ell \nu)^{-1} E_{2q}^\ell \nu^H$ denotes the orthogonal MPO onto the $2q$ -th order noise subspace. Let $\Pi_{2q, s}^\ell = E_{2q}^\ell s (E_{2q}^\ell s^H E_{2q}^\ell s)^{-1} E_{2q}^\ell s^H$ be the orthogonal MPO onto the $2q$ -th order signal subspace. Since the $2q$ -th order noise and signal subspaces are two orthogonal complementary subspaces by construction, MPO's $\Pi_{2q, \nu}^\ell$ and $\Pi_{2q, s}^\ell$ are related as following: $\Pi_{2q, \nu}^\ell = \mathbf{I}_{N^q} - \Pi_{2q, s}^\ell$. Consequently, we have:

$$\begin{aligned} \Upsilon(a_{2q}^\ell(\theta), E_{2q}^\ell \nu) &= \frac{a_{2q}^\ell(\theta)^H (\mathbf{I}_{N^q} - \Pi_{2q, s}^\ell) a_{2q}^\ell(\theta)}{a_{2q}^\ell(\theta)^H a_{2q}^\ell(\theta)} \\ &= \frac{a_{2q}^\ell(\theta)^H a_{2q}^\ell(\theta)}{a_{2q}^\ell(\theta)^H a_{2q}^\ell(\theta)} - \frac{a_{2q}^\ell(\theta)^H \Pi_{2q, s}^\ell a_{2q}^\ell(\theta)}{a_{2q}^\ell(\theta)^H a_{2q}^\ell(\theta)} \\ &= 1 - \Upsilon(a_{2q}^\ell(\theta), E_{2q}^\ell s) \end{aligned}$$

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